

	Issue	Finding	Recommended Fix	Priority	Effort
<input checked="" type="checkbox"/>	Not obvious add toy page was scrollable	Some users did not realize the add toy page was scrollable	Look at having description box go off screen a little	medium	low
<input checked="" type="checkbox"/>	Add photo screen confusing	Many users on the maze clicked the camera to add a photo	Not sure fix needed, could be a prototype issue as I did not build it to "take a photo"	medium-low	low
<input checked="" type="checkbox"/>	Age range screen confusing	A high number of users got "lost" or stuck on the select age range	Look into what is going on on this screen, might need to add checkboxes back to be more clear - it was an issue with the prototype	medium-high	
<input type="checkbox"/>	Add a toy main screen	Users got "lost" on this screen	Might be a prototype issue as it was built to flow from top to bottom. Also could be a challenge for the type of toy I added for test, should explore more in case the flow is the confusing part or just the test itself	medium-high	
<input checked="" type="checkbox"/>	Didn't know to scroll in categories	A user said they didn't realize they could scroll to see more categories	Move pop up so that there is no scrolling needed	high	low
<input checked="" type="checkbox"/>	Add toy not obvious	Many users struggled to know that the + sign was for adding toys, don't have label,	should consider adding label - Look at ma	high	medium-low
<input checked="" type="checkbox"/>	Add toy not obvious	Many users struggled to know that the + sign was for adding toys, don't have label,	Also consider adding an onboarding tooltip	high	medium-low
<input checked="" type="checkbox"/>	No way to show toy quality	Some users wanted to list the toy quality	Consider adding a drop down for "Like new, very good, fair"	medium-high	medium
<input checked="" type="checkbox"/>	High drop out on second welcome screen	extremely high drop off rate on 2nd welcome screen	Confirm it's not a prototype issue (check heatmaps and flows)	medium	
<input checked="" type="checkbox"/>	Location services screen in flow	High drop off on the location services screen	Consider moving location services screen at the end of the flow	medium	medium
<input checked="" type="checkbox"/>	Users struggled to select age range	100% misclick on selecting age range	Prototype incorrectly set up so that the age range page had a scroll, it should be full on screen	high	
<input type="checkbox"/>	Categories for search issue	Most users proceeded to use the search bar when directed to find categories	Explore this more (filter kept at the side? Are recent searches confusing? would we even have recent searches right after signing up for the app?)	high	
<input type="checkbox"/>	Users spent longer than usual on search page	Average of over 13 seconds on search page	Consider hierarchy, look at other search pages to see if there's a more usable pattern	medium-high	
<input checked="" type="checkbox"/>	Age range screen for search confusing	very high number of misclicks	Explore where people misclick here	medium-high	
<input checked="" type="checkbox"/>	Location change search results misclicks	Most users were clicking the filter to change location	Does not seem obvious to users that the location name and distance is where they can click to change location/radius. Consider adding to filters or find another way to make this more obvious	medium-high	
<input checked="" type="checkbox"/>	message lister hard to find/not obvious	High number of misclicks (people clicking all over the screen to find) and longer-than-ideal time on the page	While the airplane is common for send a message in some apps, it's not in others, consider changing icon to envelope or chat bubble, or look at making message more obvious with a button	high	
<input checked="" type="checkbox"/>	message lister hard to find/not obvious	High number of misclicks (people clicking all over the screen to find) and longer-than-ideal time on the page	Add onboarding tooltip for sending a message	high	medium-high
<input checked="" type="checkbox"/>	Users struggled with message box	lot of misclicks on the send a message screen	This may b/c the prototype not clear as both message boxes had similar length of text, or perhaps users didn't understand the mission, but many tried to click out before hitting "send" - consider pinning button to bottom of screen.		
<input checked="" type="checkbox"/>	Dimensions needed?	Some users expressed concern on adding dimensions for a building toy	Have dimensions be optional	low	low
<input checked="" type="checkbox"/>	Not sure item was listed	Some users weren't entirely sure they completed the mission as there was no confirmation message	Add a confirmation pop up to the home screen	medium-high	low